

Math 3

Warm-Up

Use Synthetic Division to divide the polynomials

1.) $(x^3 - 13x^2 + 40x + 18) \div (x - 7)$

$$\begin{array}{r|rrrr} 7 & 1 & -13 & 40 & 18 \\ & & 7 & -42 & -14 \\ \hline & 1 & -6 & -2 & 4 \end{array}$$

$$x^2 - 6x - 2 + \frac{4}{x-7}$$

2.) $(x^4 + 5x^3 - 6x + 3) \div (x + 3)$

$$\begin{array}{r|rrrrrr} & 1 & 5 & 0 & -6 & 3 \\ & & 3 & 18 & 12 & 33 \\ \hline & 1 & 8 & 18 & 6 & 36 \end{array}$$

3.) $(8x^5 + 32x^4 + 5x + 20) \div (x + 4)$

$$\begin{array}{r|rrrrr} -4 & 8 & 32 & 0 & 5 & 20 \\ & & -32 & 0 & -20 & -20 \\ \hline & 8 & 0 & 0 & -15 & 0 \end{array}$$

$$8x^4 + 5$$

$$x^3 + 2x^2 - 6x + 12 - \frac{33}{x+3}$$

$$8x^4 + 5$$

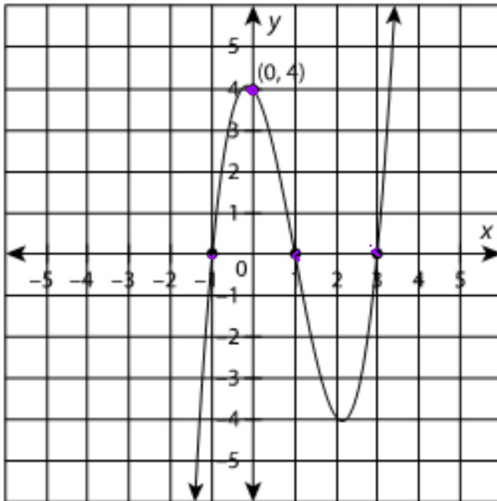
$$8x^4 + 5$$

Notes 3-4: Building Polynomials

Key Concepts:

- The solutions to polynomial functions are represented by the independent variable, when the dependent variable is equal to 0.
- Solutions can be represented as the x-intercepts of a graph, independent values in a table where the dependent value is equal to 0, in word problems, or as the algebraic solutions where factors are equal to 0.
- Polynomial functions can be built by determining the roots, building factors from the roots, multiplying the factors, and substituting a point to solve for the leading coefficient.

- To determine real solutions from a graph, locate the x-intercepts.
- If any roots are double roots, they are represented by an x-intercept that is a relative minimum or relative maximum on the graph. Those factors must be written and multiplied twice when distributing the factors.



- The solutions are -1 , 1 , and 3 , and another point on the graph is $(0, 4)$.

- To determine solutions from a table, find the independent values where the dependent value is equal to 0

x	-3	-2	-1	0	1	2	3
y	-64	-20	0	4	0	-4	0

- The solutions are -1 , 1 , and 3 , and another point that satisfies the equation is $(0, 4)$. Note that it is not clear whether any of these are double solutions; in these types of situations, you'll need more information to determine what degree the polynomial has. Generally, you should build the polynomial with minimal degree.
- To determine the solutions from a word problem, determine the independent values when the dependent variable equals 0.

To determine the equation from the roots and another point algebraically:

Step 1: Write the equation in terms of the dependent variable, usually y , using the factors of the equation built from the roots. Leave a variable a in front of the first factor.

Step 2: Substitute another point on the function for the x and y variables to solve for a .

Step 3: Substitute a into the original equation and distribute the binomial factors to write the equation in standard form.

- To build a polynomial function using the regression feature of a graphing calculator, first determine if the equation is a quadratic, cubic, or quartic equation.

- Using the Fundamental Theorem of Algebra, an equation with 2 solutions is quadratic, 3 solutions is cubic, and 4 solutions is quartic. The solution can be found where the polynomial is equal to 0.
- If at least one point other than the solutions is given, the calculator can perform an accurate regression.
- To find the real zeros of a polynomial function on a calculator, graph the function and determine the values of the x -intercepts.

On a TI-83/84:

- **Step 1:** Determine the real roots of the function and the other point you can determine.
- **Step 2:** Press [STAT][EDIT] and select 1: Edit. Enter x-values in L_1 of the table and y-values in L_2 .
- **Step 3:** Press [STAT][CALC]. If the equation is quadratic, select 5: QuadReg. If the equation is cubic, select 6: CubicReg. If the equation is quartic, select 7: QuartReg. Press "Calculate", and the coefficients of the terms in the polynomial will be calculated.
- **Step 4:** Substitute the coefficients before the variables in the standard form of the polynomial .

Guided Practice:

Example 1

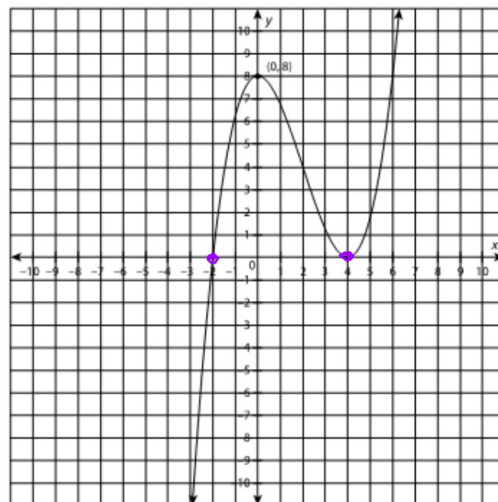
Determine the equation that represents the graph at right using algebraic steps.

- 1. Determine the roots of the equation from the graph.**

$(-2, 0)$
 $(4, 0)$ mult. of 2

- 2. Name another point on the graph.**

$(0, 8)$



3. Set up and solve the equation using the factors determined from the roots, the variable a, and the (x, y) coordinates from the other point to find a.

$$\begin{array}{l}
 x = -2 \rightarrow (x+2)(x-4)(x-4) \\
 \begin{array}{l} +2 \\ -2 \end{array} \\
 x = 4 \\
 \begin{array}{l} -4 \\ -4 \end{array}
 \end{array}
 \quad
 \begin{array}{l}
 y = a(x+2)(x-4)(x-4) \\
 8 = a(0+2)(0-4)(0-4) \\
 8 = a(2)(-4)(-4)
 \end{array}
 \quad
 \begin{array}{l}
 8 = a(32) \\
 \frac{8}{32} = \frac{a}{32} \\
 a = \frac{1}{4}
 \end{array}$$

4. Substitute the value of a back into the equation for the graph, and distribute to write the polynomial in standard form.

$$\begin{array}{l}
 y = \frac{1}{4}(x+2)(x-4)(x-4) \\
 y = \frac{1}{4}(x^2 - 4x + 2x - 8)(x-4) \\
 y = \frac{1}{4}(x^2 - 2x - 8)(x-4) \\
 -6 \cdot \frac{1}{4} = -\frac{6}{4} \quad y = \frac{1}{4}(x^3 - 4x^2 - 2x^2 + 8x + 32) \\
 32 \cdot \frac{1}{4} = \frac{32}{4} \quad y = \frac{1}{4}(x^3 - 6x^2 + 8x + 32) \\
 y = \frac{1}{4}x^3 - \frac{3}{2}x^2 + 8
 \end{array}$$

degree: 3

$$x \rightarrow -\infty, f(x) \rightarrow +\infty$$

$$x \rightarrow +\infty, f(x) \rightarrow -\infty$$

2) degree: 4

$$x \rightarrow -\infty, f(x) \rightarrow +\infty$$

$$x \rightarrow +\infty, f(x) \rightarrow +\infty$$